

Maths

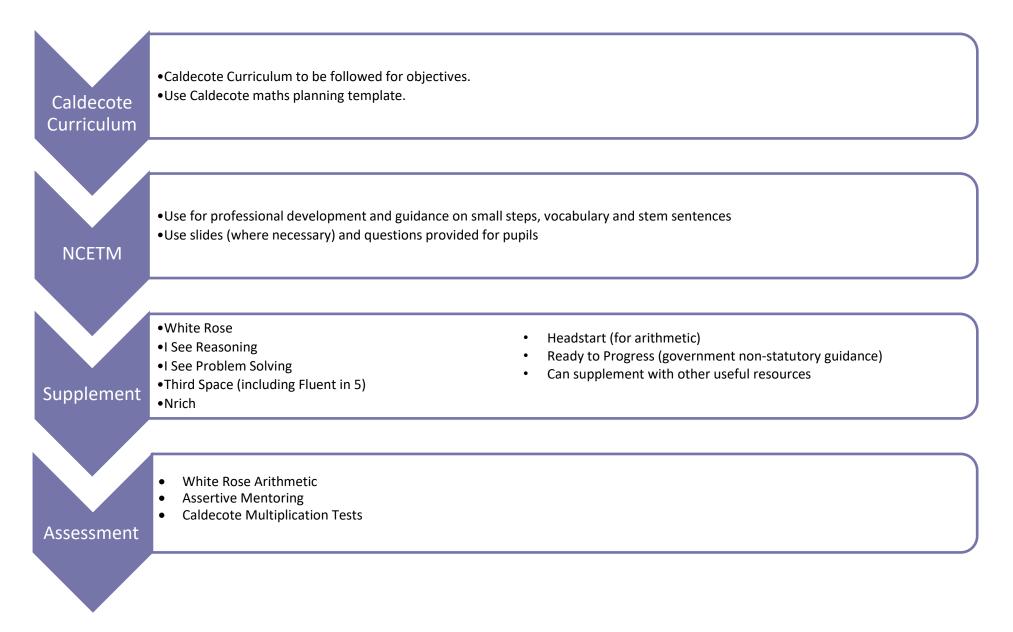
At Caldecote, we aim to create independent, confident and resilient mathematicians who are well equipped to apply their knowledge to other school subjects, the wider world and their lives in the future. We will continually revisit and consolidate knowledge to ensure our pupils have a secure and deep understanding and the ability to make connections between mathematical ideas. As Caldecote pupils progress, they will become increasingly fluent in the fundamentals of maths, be able to reason mathematically and be able to solve progressively complex problems.

Our maths teaching is structured around:

- ✓ **Daily:** times tables and arithmetic
- ✓ Every Lesson: problem solving and reasoning
- ✓ Termly Revisit: number and place value, addition and subtraction, multiplication and division, fractions and decimals
- ✓ All Year Groups: Concrete Pictorial Abstract



Planning to Teach Maths





		Recep	tion Overview	
Number and numerical patterns	Count beyond 20Deep understanding of the numbers	Shape, space, measure and pattern	Spatial reasoning2D shapes including triangles	Calculation Pupils learn these strategies and use these resources for calculation in YR
patterns	 Deep understanding of the numbers to 10 Relationships between and patterns within numbers to 10 Manipulatives for organising counting Subitise up to 5 Compare numbers Compare groups of objects Number bonds to 10 and related subtraction facts Doubles and halves to 10 Writing numerals to 0 –10 + - = symbols Estimation Count in 2s 	pattern	 2D shapes including triangles Repeating patterns Position and direction Time: today, tomorrow, yesterday Order a short sequence of events Measures: weight, length, capacity Comparing quantities: numerical and objects 	 resources for calculation in YR Concrete and pictorial representations of adding and subtracting 2 single digit numbers Part-part whole Recording: use marks that they can interpret Introduce + - = in simple number sentences Number lines - count on and back Five frame & Ten frame Grouping and sharing with objects and pictures

Maths: Progression of Knowledge & Skills



		Our youngest mathematicians should		
	Autumn	Spring	Summer	
Number	 Subitise (recognise quantities without counting) up to 3 Count objects, actions and sounds Link the number symbol (numeral) with it's cardinal number value Write numerals 0-5 Recognise 1p, 2p and 5p Compare numbers using vocabulary including 'more than', 'less than', 'fewer', 'the same as' and 'equal to' Can identify 1 more or 1 less than number to 10 Recognise and use + - = symbols Use language related to addition: addend, sum/total Use language related to subtraction: minuend, subtrahend, difference Distribute items equally e.g. put 3 cakes on each plate Understand the 'one more than/one less than' relationship between consecutive numbers Automatically recall some double facts to 10 Write numerals 0-10 		 Have a deep understanding of number to 10, including the composition of each number Subitise (recognise quantities without counting) up to 5; Automatically recall (without reference to rhymes, counting or other aids) number bonds up to 5 (including subtraction facts) and some number bonds to 10, including double and half facts. Estimate how many objects are in a group Automatically recall subtraction facts to 5 Automatically recall some half facts 	
Numerical Patterns	• Verbally count to 10	 Verbally count beyond 10 Explore the composition of numbers to 10 Explore number bonds for numbers 0-10 Count in 2s up to 10 and understand this pattern Understand grouping and sharing equally and represent these with manipulatives or pictures 	 Verbally count beyond 20, recognising the pattern of the counting system Compare quantities up to 10 in different contexts, recognising when one quantity is greater than, less than or the same as the other quantity Explore and represent patterns within numbers up to 10, including evens and odds, double facts and how quantities can be distributed equally 	

	 Select, rotate and manipulate shapes in order to develop spatial reasoning skills Compose and decompose shapes recognising that shapes can have other shapes within them just as number can Identify common 2D shapes: square, circle, triangle, rectangle 	 Identify common 3D shapes: cube, sphere and cylinder Show intentionality in selecting shapes for a purpose, such as cylinders to roll Make a range of constructions, including enclosures and talk about the decision they have made Explore, create and discuss maps of small and large areas See shapes (both 2D and 3D) in different orientations 	 Continue, copy and create repeating patterns (AB, ABB, ABBC) Spot an error and 'correct' a pattern Use vocabulary related to weight, length and capacity including: small, big, long, short, heavy, light, full, empty Compare length, weight and capacity using comparative vocabulary: longer, shorter, heavier, lighter, bigger, smaller
Spatial /	 Describe the properties of these shapes: sides, corners, curved, straight 	 See shapes (both 2D and 3D) in different orientations and recognise that they are still that shape Recognise a range of triangles and say how they know what they are Explain whether a circular pattern is continuous or not Use positional vocabulary, including relative terms, to describe where things are in small-world play; including 'under, on top, next to, behind, in front' 	 Find an appropriate container for a specific item Order a shot sequence of events Use and understand simple language related to time: day, week, year, days of the week, yesterday, today, tomorrow

		Ye	ar 1 Overview	
Number and place value	 Numbers to 10 Numbers to 20 Numbers up to 50 Numbers up to 100 2 digit numbers; Tens and ones 0-20 in words Odd and even numbers 	Addition & subtraction	 Addition and subtraction within 10 Addition and subtraction within 20 Addition and subtraction within 50 	Calculation Pupils learn these strategies and use these resources for calculation in Y1 Part, part whole model to partition + - x ÷ = used to record number sentences
Multiplication and Division	 2 x tables 5 x tables 10 x tables Introduction to multiplication and division X ÷ Grouping and sharing Arrays 	Fractions	 Introduction to fractions Introduction to halves and quarters Half and quarter of a shape and group of objects ½ and ¼ notation 	 Ten frame Draw number lines – count on and back Tens and ones – partitioning to add Pictorial – subtraction by crossing out
Measurement	 Introduction to time Introduction to length and height Introduction to coins and notes Introduction to mass 	Geometry	 Recognising and naming 2D and 3D shapes Turns Left/right 	 Multiplication as repeated addition – adding equal groups

lecote Primary School althy, High-Achieving		
 Introduction to capacity and volume Sequencing events 	 Ordinal numbers Positions: in front, above, etc 	 Grouping and sharing objects
 Dates, days of week, months and years 		Arrays100 square

Our Year 1 mathematicians should				
Autumn	Autumn Spring			

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Number and Place Value

- Count to 50, forward and backward, beginning with 0, or from any given number
- Read and write numbers to 20 in numerals
- Recognise the place value (tens and ones) of each digit in a 2 digit number within 20
- Identify 1 more or 1 less than within 20
- Read and write numbers from 1-10 in words

Addition and Subtraction

- Read, write and interpret mathematical statements involving + = signs
- Compare addition and subtraction statements
- Represent and use number bonds and related subtraction facts to 10

Multiplication and Division

• Count in multiples of 2s and 10s up to 50

Fractions

• Recognise, find and name a half of an object or group of objects

Shape

- Identify, name and describe common 2D shapes: square, circle, triangle, rectangle, pentagon, hexagon
- Identify and name common 3D shapes: cube, cuboid, sphere, cylinder, pyramid

Number and Place Value

- Count to 100, forward and backward, beginning with 0, or from any given number
- Read and write numbers to 50 in numerals
- Recognise the place value (tens and ones) of each digit in a 2 digit number to 50
- Identify 1 more or 1 less than within 50
- Read and write numbers from 1-20 in words
- Identify odd and even numbers

Addition and Subtraction

- Represent and use number bonds and related subtraction facts within 10
- Add and subtract 1-digit and 2-digit numbers to 20
- Solve one step problems involving addition and subtraction, using concrete objects and pictorial representations and missing number problems

Multiplication and Division

- Count in multiples of 2s, 5s and 10s to 100
- Solve one step problems involving multiplication and division, by calculating using concrete objects, pictorial representations and arrays

Fractions

- Recognise, find and name a half of an object or group of objects, shape or quantity
- Recongise, find and name a quarter of an object

Measurement

- Compare, describe and solve practical problems for lengths and heights: non-standard units and cm
- Compare, describe and solve problems for mass: nonstandard units
- Read a simple scale: ruler, weighing scale, measuring jug
- Compare, describe and solve problems for capacity and volume: non-standard unit

Number and Place Value

- Count to and across 100, forward and backward, beginning with 0, or from any given number
- Read and write numbers to 100 in numerals
- Recognise the place value (tens and ones) of each digit in a 2 digit number to within 100
- Identify 1 more or 1 less than within 100

Addition and Subtraction

- Represent and use number bonds and related subtraction facts within 20
- Add and subtract 1-digit and 2-digit numbers to 50
- Solve one step problems involving addition and subtraction, using concrete objects and pictorial representations and missing number problems

Multiplication and Division

- Quickly recall x2, x5 and x10 facts
- Solve one step problems involving multiplication and division, by calculating using concrete objects, pictorial representations and arrays

Fractions

- Recognise, find and name a half of an object or group of objects, shape or quantity
- Recognise, find and name a quarter of an object or group of objects, shape or quantity

Position and Direction

- Describe position, direction and movement including half, quarter and three quarter turns, first, second, in-front, under, etc
- Identify right and left turns

Measurement

- Recognise and know the value of different denominations of coins and notes
- Sequence events in chronological order using language: before, after, today, yesterday, morning, etc
- Recognise and use language relating to dates, including days of the week, weeks, months and years
- Tell the time using o'clock and half past

Number and place value	 Compare and order 0-100 > < = 0-100 numerals and words 	Addition & subtraction	 2 digit addition and subtraction Adding 3 1-digit numbers Inverse 	Calculation Pupils learn these strategies and use these resources for calculation in Y2
Multiplication and Division	 2 x tables 5 x tables 10 x tables 3 x tables 4 x tables Count in 2,3,5 and 10s Multiply 1 digit by 1 digit Divide 2 digit by 1 digit 	Fractions	 Introduction to comparing, ordering and equivalent fractions Half and quarter of a number 0-50 	 Part, part whole model to partition Draw number lines Arrays
Measurement	 Units of length and height Exploring mass Understanding pounds and pence Telling the time, compare and sequence time Capacity, volume and temperature 	Geometry	 Properties of 2D and 3D shapes Compare and sort shapes Rotation Order and arrange patterns and sequences Right angle turns Clockwise/ anticlockwise 	 100 square Counting in multiples Inverse to check calculations Compensation
		Statistics	 Introduction to graphs Pictograms, tally charts, block diagrams and tables 	 Redistribution Repeated addition

Our Year 2 mathematicians should					
Autumn	Spring	Summer			

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Number and Place Value

- Count in steps of 2 and 5 from 0, and in tens from any given number, forward and backward
- Read and write numbers to 100 in numerals and words
- Compare and order numbers from 0 up to 50 and use < > and = signs
- Recognise the place value (tens and ones) of each digit in all 2 digit numbers

Addition and Subtraction

- Recall and use addition and subtraction facts to 20 and derive related facts up to 100
- Add and subtract numbers mentally, including 2-digit numbers and ones, 2-digit numbers and tens, two 2 – digit numbers; adding three 1-digit numbers

Multiplication and Division

- Recall and use multiplication and division facts for the 2, 5. 10 and 4 times tables
- Use the x ÷ and = symbols accurately
- Understand that multiplication of two numbers can be done in any order (commutative) and division cannot.

Fractions

• Recognise, find, name and write fractions half, a quarter and a third of a shape or set of objects.

Shape

- Identify and describe the properties of 2D shapes including the number of sides and lines of symmetry
- Identify and describe the properties of 3D shapes including the number of edges, vertices and faces
- Identify 2D shapes on the surface of 3D shapes
- Order and arrange combinations of mathematical objects in patterns and sequences

Number and Place Value

- Count in steps of 2, 3 and 5 from 0, and in tens from any given number, forward
- Compare and order numbers from 0 up to 100 and use <> and = signs

Addition and Subtraction

 Understand that addition of any two numbers can be done in any order (commutative) and subtraction of one number from another cannot.

Multiplication and Division

- Recall and use multiplication and division facts for the 2, 5, 10, 3 and 4 times tables
- Recognize that division is the inverse of multiplication and use this to check calculations

Fractions

- Recognise, find, name and write fractions half, a quarter and a third of a shape, length, set of objects or quantity.
- Recognise, find, name and write fractions three quarters of a shape, set of objects or quantity.

Measurement

- Compare and order lengths and mass and record the results using > < =
- Recognise and use symbols for pounds (£) and pence
 (p)
- Combine amounts of money to make particular values
- Compare and order volume/capacity and record the results using > < =
- Solve simple problems in a practical context involving addition and subtraction of money of the same unit – including giving change
- Choose and use appropriate standard units to estimate and measure: length/height cm/m, mass kg/g, temperature °C, capacity l/ml using rulers, scales, thermometers and measuring vessels

Number and Place Value

- Count in steps of 2, 3 and 5 from 0, and in tens from any given number, forward and backward
- Compare and order numbers from 0 up to 100 and use < > and = signs

Addition and Subtraction

• Recognise and use the inverse relationship between addition and subtraction and use this to check calculations and missing number problems.

Multiplication and Division

 Solve one step problems involving multiplication and division (2,5,10,3 and 4 times tables) by calculating using concrete objects, pictorial representations and arrays

Fractions

- Recognise, find, name and write fractions half, a quarter and a third and three quarters of a shape, length, set of objects or quantity.
- Write simple fractions and recognize the equivalence

Position and Direction

 Use mathematical vocabulary to describe position, direction and movement, including movement in a straight line distinguishing between rotation as a turn and in terms of right angles for quarter, half and three quarter turns (clockwise and anti-clockwise)

Measurement

- Tell, draw (the hands) and write the time: quarter to and quarter past the hour, and all times to 5 minutes
- Compare and sequence intervals of time

Statistics

- Interpret and construct pictograms, tally charts, block diagrams and simple tables
- Ask and answer simple questions by counting the number of objects in each category and sorting the categories by quantity
- Ask and answer questions about totaling and compare categorical data



		Yea	ar 3 Overview	
Number and place value	 3 digit numbers Roman numerals I to XII Compare and order 0- 1000 0-1000 numerals and words 	Addition & subtraction	• Three-digit addition and subtraction	Calculation Pupils learn these strategies and choose the most efficient methods for their calculation in Y3
Multiplication and Division	 2 x tables 5 x tables 10 x tables 3 x tables 4 x tables 6 x tables 8 x tables Count in 3s, 4s, 8s, 50s and 100s Multiply 2 digit by 1 digit number Divide 2 digit by 1 digit number 	Fractions and decimals	 Introduction to adding and subtracting fractions Tenths 	 Partitioning (relates to all four operations) Compensation Redistribution Making connections between numbers Column addition and subtraction after
Measurement	 Add and subtract money Length and perimeter Analogue and digital time Compare durations Angles Length, weight, capacity and volume add, subtract and compare 	Geometry	 Draw and make 2D and 3D shapes Recognise angles in shapes Horizontal and vertical lines Perpendicular and parallel lines Right angle = quarter turn Half, three quarter and whole turn 	 Column addition and subtraction after ensuring mental strategies are in place and secure Bar modelling Grid method
		Statistics	 Interpret and present data using bar charts, pictograms and tables 	 Repeated addition Arrays Repeated subtraction Estimation and inverse to check calculations



Our Year 3 mathematicians should....

Autumn	Spring	Summer
 Autumn Number and Place Value Count from 0 in multiples of 4, 50 and 100 Find 10 or 100 more or less than any given number Recognise the place value (ones, tens and hundreds) of each digit in a 3-digit number Addition and Subtraction Add and subtract numbers mentally including: 3-digit number and ones, 3-digit number and tens, 3-digit number and hundreds. Add and subtract numbers with up to 3-digits using formal written column methods Estimate the answer and use the inverse to check Multiplication and Division Recall and use multiplication and division facts for the 2, 3, 5 and 10 tables Fractions Recognise unit and non-unit fractions Compare and order unit fractions 	 Spring Number and Place Value Count from 0 in multiples of 4,8, 50 and 100 Compare and order numbers to 1000 Addiation and Subtraction Add and subtract measures (length, mass, volume) with up to 3-digits using formal column methods Multiplication and Division Recall and use multiplication and division facts for the 4 and 8 tables Write and calculate multiplication and division problems mentally using known X Tables and using formal methods, including 2-digit X 1-digit Fractions Recognise, find and write fractions of a discrete set of objects; unit fractions and non-unit fractions Compare and order unit fractions, and fractions with the same denominators Recognise and show, using diagrams, equivalent fractions with small denominators Add and subtract fractions with the same denominator within one whole Measure the perimeter of simple 2D shapes Add and subtract amounts of money to give change, using both £ and p in practical contexts Statistics Interpret and present data using bar charts, pictograms and tables Solve 1-step and 2-step questions such as: 'How many more? How many fewer?' using information presented in scaled bar charts, pictograms and other graphs. 	Summer Number and Place Value • Read and write numbers to 1000 in numerals and words Addition and Subtraction • Solve word problems including missing number problems, number facts, place value and more complex addition and subtraction Multiplication and Division • Calculate multiplication and division problems including use of money and length Fractions • Count up and down in tenths and recognise that tenths arise from dividing an object, number or quantity into ten equal parts Geometry • Make 3D shapes using modelling materials • Recognise 3D shapes in different orientations and describe them • Draw 2D shapes • Recognise angles are a property of shape or a description of a turn • Identify whether angles are greater than or less than a right angle • Identify whether angles are greater than or less than a right angle • Identify horizontal and vertical lines and pairs of perpendicular and parallel lines Measurement • Estimate and read time to the nearest minute • Tell and write the time on an analogue clock including Roman numerals from 1 to XII • Measure, compare, add and subtract lengths (m,cm,mm), mass (kg,g), volume/capacity (l,ml) • Record and compare time – seconds, minutes and hours • Use vocabulary such as o'clock, am/pm, morning, afternoon, noon and midnight



		Yea	r 4 Overview	
Number and place value	 4 digit numbers Introduction to negative numbers Roman numerals to 100 (C) Numbers beyond 1000 Rounding numbers 	Addition & subtraction	 Four-digit addition and subtraction 	Calculation Pupils learn these strategies and choose the most efficient methods for their calculation in Y4 • Partitioning (relates to all four operations)
Multiplication and Division	 All X tables Count in 6s, 7s, 9s, 25s and 1,000s Factor pairs Multiply 3 digit by 1 digit number Divide 3 digit by 1 digit number including remainders 	Fractions and decimals	 Common equivalent fractions Add and subtract fractions with the same denominator Introduction to decimals Hundredths Rounding decimals Comparing decimal numbers 	 Compensation Redistribution Making connections between numbers Column addition and subtraction
Measurement	 Area of rectilinear shapes by counting squares Converting between units of measure Solving problems involving money Converting between different units of time – 12hr and 24hr Comparing angles Perimeter of rectilinear shapes 	Geometry	 Compare and classify (including congruence) geometric shapes (including quadrilaterals, triangles, trapeziums and rhombus) Acute and obtuse angles Lines of symmetry in 2D shapes Coordinates in the first quadrant Translations 	 Bar modelling Short multiplication after exploring the structure through partitioning or repeated addition Arrays Repeated subtraction with remainders
		Statistics	 Discrete and continuous data Bar charts, time graphs and tables 	 Partitioning leading onto short division Estimation and inverse to check calculations



	Our Year 4 mathematicians should						
Autumn	Spring	Summer					
 Number and Place Value Count backwards through zero to include negative numbers Count in multiples of 6, 7, 25 and 1000 Find 1000 more or less than any given number Addition and Subtraction Use both mental methods to add and subtract increasingly large numbers Estimate and use inverse to check answers to calculations Multiplication and Division Recall and use multiplication and division facts for the 2, 3, 4, 5, 8 and 10 tables Use place value, known and derived facts to multiply and divide mentally by 10, 100, 	 Number and Place Value Count in multiples of 6, 9, 7, 25 and 1000 Compare and order numbers beyond 1000 Addition and Subtraction Add and subtract 4-digit numbers using formal column methods where appropriate Recognise the most efficient methods Multiplication and Division Recall and use multiplication and division facts for the 3 and 6 tables Recognise and use factor pairs and commutativity in mental calculations Use place value, known and derived facts to multiply and divide mentally, including multiplying by 0 and 1 and multiplying three numbers together Find the effect of multiplying a number with up to 2 decimal places by 10 and 100, identifying 	 Number and Place Value Read Roman numerals to 100 Round numbers to the nearest 10, 100 or 1000 Addition and Subtraction Solve addition and subtraction two step problems in a variety of contexts deciding which operations and methods to use and why. Multiplication and Division Recall multiplication and division facts for multiplication tables up to X12 Multiply 2-digit and 3-digit numbers by 1-digit numbers using formal written method Divide 2-digit and 3-digit numbers by a 1-digit number using formal written method beginning to use remainders Fractions and Decimals Round decimals with one decimal place to the nearest whole number Recognise and write decimal equivalents to ¼, ½ and ¾ Compare numbers with the same number of decimal places up to two decimal places. 					
 1 and 0. Fractions Recognise and show, using diagrams, families of common equivalent fractions Add and subtract fractions with the same denominator Measurement Measure and calculate the perimeter of a rectilinear figure (including squares) in cm and m Find the area of rectilinear shapes by counting squares Convert between different units of measure (km to m) 	 the value of the digits in the answer as ones, tenth and hundredths. Fractions and Decimals Divide a 1-digit or 2-digit number by 10 and 100, identifying the value of the digits in the answer as ones, tenths and hundredths Count up and down in hundredths and recognise that hunderedths arise from dividing an object, number or quantity into 100 equal parts Recognise and write decimal equivalents of any number of tenths or hundredths Statistics Interpret and present discrete and continuous data using appropriate graphical methods, including bar charts and time graphs Solve comparison, sum and difference problems using information presented in bar charts, pictograms, tables and other graphs 	 Geometry Compare and classify (including congruence) geometric shapes, including quadrilaterals, triangles, trapeziums and rhombus based on their properties and sizes. Describe positions on a 2D grid as coordinates in the first quadrant Identify lines of symmetry in 2D shapes presented in different orientations Complete a simple symmetric figure with respect to a specific line of symmetry Describe movements between positions as translations of a given unit to the left/right/up/down Plot specified points and draw sides to complete a given polygon Identify acute and obtuse angles and compare and order angles up to two right angles by size Measurement Read and write and convert between analogue and digital 12 and 24 hour clocks Convert between different units of measure (hour to min) Compare durations of events – calculate the time taken by particular events or tasks 					



		Ye	ar 5 Overview	
Number and place value	 Numbers to at least a million Negative numbers Roman numerals to 1,000 (M) Rounding 	Addition & subtraction	 Addition and subtraction of numbers with more than 4 digits Four operations with decimals 	Calculation Pupils consolidate these strategies and choose the most efficient methods for their calculation in Y5
Multiplication and Division	 All X tables Count in 10s, 100s, 1000s Combining addition, subtraction, multiplication and division Factors, multiples, prime numbers, prime factors and composite numbers Square² numbers Cube³ numbers Multiply 4 digit by 1 or 2 digit numbers Divide 4 digit by 1 digit including remainders 	Fractions and decimals	 Compare, order and simplify fractions Compare, order and find equivalent fractions Introduction to adding and subtracting fractions with different denominations Multiply proper fractions and mixed numbers by whole numbers Rates and scaling by fractions Introduction to Percentages Thousandths 	 Partitioning (relates to all four operations) Compensation Redistribution Making connections between numbers Column addition and subtraction Bar modelling
Measurement Statistics	 Converting metric and simple imperial units Further converting between units of time Perimeter and area Exploring capacity and volume Use approximate equivalences and estimation Line graphs and tables and timetables 	Geometry	 Exploring 2D representations of 3D shapes Drawing, measuring, comparing and finding angles Acute, obtuse and reflex angles Angles around a point 360° and on a straight line 180° Regular and irregular polygons Reflection and translation Coordinates in 2 quadrants 	 Long multiplication Short division Rounding, estimation and inverse to check calculations

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5	Happy, Healthy, High-Achieving	

Autumn	Spring	Summer			
Number and Place Value	Number and Place Value	Number and Place Value			
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Year 6 Overview											
Number and place value	 Positive integers Negative numbers Numbers to 10million 	& numbers of	and subtraction of of any size g with decimals Pupils consolidate these strategies and choose the most efficient methods for their calculation in Y6								
Multiplication and Division	 All X tables Calculations with four operations Common factors and multiples and prime numbers Multiply 4 digit by 2 digit number Divide 4 digit by 2 digit including remainders as decimals 	and fractions we denominate numbers of Multiply a Calculating Rounding Improperties Problems	d subtracting with different tors and mixedPartitioning (relates to all four operations)nd divide fractions g with percentages• Compensationfractions with fractions, and percentages• RedistributionMaking connections between numbers								
Measurement Statistics	 Solving problems involving converting between units of measure Area and volume and perimeter – formulae Units of measure up to 3 decimal places Area of parallelograms and triangles Pie charts and line graphs The mean average Mode and median 	and circum Building au 3D shapes Classifying Missing ar Coordinat quadrants	nd drawing 2D and and nets g shapes ngles and lengths es – all 4 Long multiplication								
Ratio and proportion	 Solving problems involving ratio and proportion Relative sizes Missing values Scale factors 	Express m algebraica	nber sequences issing numbers Illy with 2 unknowns BIDMAS)								



Autumn	Spring	Summer
Number and Place Value	Number and Place Value	Number and Place Value
	 Spring Number and Place Value Use negative numbers in context and calculate intervals across zero Addition and Subtraction Use knowledge of the order of operations to carry out calculations involving the four operations Multiplication and Division Multiply multi-digit numbers up to 4-digits by a 2-digit whole number using the formal written method for short multiplication Divide numbers up to 4-digits by a 2-digit whole numbers using the formal written method of short division and interpret remainders as whole number remainders, fractions, or by rounding, as appropriate for the context Fractions, Decimals and Percentages Identify the value of each digit in numbers given to 3 decimal places and multiply and divide numbers by 10, 100 and 1,000 giving answers up to 3 decimal places Divide proper fractions by whole numbers Associate a fraction with division to calculate decimal fraction equivalents, for simple fractions Identify the value of each digit in numbers given to 3 decimal places and multiply and divide numbers by 10, 100 and 1,000 giving answers up to 3 decimal places Identify the value of each digit in numbers given to 3 decimal places and multiply and divide numbers by 10, 100 and 1,000 giving answers up to 3 decimal places Identify the value of each digit in numbers given to 3 decimal places and multiply and divide numbers by 10, 100 and 1,000 giving answers up to 3 decimal places Express missing number problems algebraically and use simple formulae Find pairs of numbers that satisfy number sentences with two unknowns<	
 concept of equivalent fractions Multiply simple pairs of proper fractions, writing the answer in the simplest form Divide proper fractions by whole numbers Associate a fraction with division to calculate decimal fraction equivalents, for simple fractions Multiply simple pairs of proper fractions, writing the answer in the simplest form Measurement Describe positions on the full coordinate grid – all four quadrants Draw and translate simple shapes on the coordinate grid and reflect them in the axes Recognise that shapes with the same areas can have different perimeters and vice versa Calculate the area of parallelograms and triangles 	 Calculate, estimate and compare volume of cubes and cuboids using standard units, including cm³ and m³, and extending to other units such as mm³ and km³ Convert between miles and km Use, read, write and convert between standard units, converting measurements of length, mass, volume and time from smaller units of measure to a larger unit, and vice versa, using decimal notation to three decimal places Solve problems involving the calculation and conversion of units of measure, using decimal notation to three decimal places where appropriate Recognise when it is possible to use formulae for area and volume of shapes Ratio and Proportion Solve problems involving the relative sizes of two quantities where missing values can be found by using integer multiplication and division facts Solve problems involving the calculation of percentages for comparison 	 Solve problems involving unequal sharing and grouping using knowledge of fractions and multiples Geometry Compare and classify geometric shapes based on their properties and sizes and find unknown angles in any triangles, quadrilaterals and regular polygons Draw 2D shapes given dimensions and angles Describe positions on the full coordinate grid – all four quadrants Draw and translate simple shapes on the coordinate grid and reflect them in the axes Recognise, describe and build simple 3D shapes, including making nets Recognise angles where they meet at a point, are on a straight line, or are vertically opposite, and find missing angles Illustrate and name parts of circles, including radius, diameter and circumference and know that the diameter is twice the radius

Vocabulary

Maths: Progression of Knowledge & Skills



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	EYFS/KS1		EYFS / KS1		EYFS/KS1		EYFS/KS1
	Subitising		Commutative law		Lots of / groups of / equal groups		Fraction
	Greater than/fewer than/less		<u>Compensation</u>		Double/doubling		Whole
	than		Inverse operation		Twice as much as / Half as much as		Equal part
	Ordinal number		Add		Grouping / sharing		Parts of a whole
	Consecutive		Addend		Half/quarter		Half
	Backwards/forwards		<u>Sum</u>		Halving		Quarter
	More/most		Minus		Commutative law / commutativity		Third
	Less/least		<u>Subtrahend</u>		Array		Unit fraction
	Equal/equivalent		Minuend		Row / column	o	Numerator
	Numeral vs Digit vs number		Difference		Multiply / divide	tati	Denominator
	<u>vs integer</u>		Number sentence		Multiple of	and Ratio	Equivalent
a	Number bond	۲	Bridging	5	Equation Bar model Repeated addition		
alu	Partition	tio	.o Exchange	isic			KS2
and Place Value	Ones / tens / hundreds	Subtraction	Re-group	Division			Proper fraction
ace	Exchange	lbt		and	Repeated subtraction	Ō	Improper fraction
I PI	Re-group			u a	Multiplicand / multiplier / product		Mixed number
anc	Digit vs number	anc	KS2		Dividend / divisor / quotient		Equivalent fraction
		Addition and	KS2 Inverse Estimation Approximate	Simplest form			
Number	KS2	diti	Estimation	tipl	KS2		Hundredths / tenths
Nu	<u>Integer</u>	Ade	Approximate Column addition or subtraction Decomposition	Jul	Common factor / highest common factor	. Decimals,	Decimal
	Roman numerals			2	Common multiple / lowest common	Fractions,	Decimal point / decimal
	Positive and negative				multiple	ctic	place
	Place holder Decimal Thousand/ten thousand/one			Square and cubed numbers	ra	Percentage	
				Divisible	-	Enlargement	
				Long/short division and long /short		Proportion	
	million/ten million				multiplication		Scale factor
	Rounding			Prime factor / prime number		Simplify	
	Approximation - the sign ≈ is		Composite numbers		Highest common factor		
	used.				Power (of ten) / <u>indices</u>		lowest common multiple
					Remainder		
					Distributive law		
					Order of operations (BIDMAS)		
					Brackets		



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KS1

Geometry

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KS1		KS1		KS1		
Left/right		Length/height		Tally		KS2
Forwards/backwards		Taller/shorter/longer		Axis		Equation
Above/below		Non-standard unit		Block diagram		<u>Formula</u>
In between/on top		Centimetre		Pictogram		Substitution
Turn (quarter, half, three-		Unit of measurement – centi / mili-		Venn diagram		Expression
quarter, full)		Heavier/lighter				
Clockwise / anti-clockwise		Full/empty/almost full/almost empty		KS2		
Face		More/less		Bar Chart		
Surface / curved surface		Before/after		Pie charts		
Edge		Morning/afternoon/evening		Carroll diagram		
<u>Apex</u>		First/next/then/finally		Scatter plots (x,y)		
<u>Oblong</u>		Days of the week and months of the year		Average – median, mode and mean		
Orientation		Oʻclock		Continuous data		
Pattern		Seconds/minutes/hours		Histogram		
Position		Duration		Interval		
Symmetry	Ħ	Penny/pence		<u>Quadrant</u>		
Vertical line of symmetry	ner	Price/cost	S	Scale	J	
Vertex	Measurement	Spend/spent stat	Statistics		Algebra	
	nse	Total	tati		Algo	
KS2	Jea	Degrees Celsius	Ś		1	
Horizontal / vertical	2	Capacity vs volume				
Parallel		Chronological				
Perpendicular		Mass – do not use the term weight				
Circumference						
<u>Diameter</u>		KS2				
Radius		Convert				
Area		a.m./p.m.				
Angle (right, acute, obtuse,		24-hour				
reflex)		Analogue/digital				
Scalene/isosceles /		Leap year				
equilateral/ right angle		Perimeter				
triangle		Rectilinear shape				
Rotation symmetry		Right angle				
Coordinate		Prefixes relating to measurement e.g.				
Translate / Reflect		kilo-, centi-				
Mirror line		Imperial and metric units				
Vertically opposite						

Maths: Progression of Knowledge & Skills

